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| KS2 Anglo-Saxons and Scots | Revision ... **Willow Homework Grid: Saxons and Scots.** **I** I did this **i**ndependently with no help. **S** I did this with some **s**upport.**H** I needed lots of **h**elp and found it tricky. |
| **Writing:** 🎒 Your Mission: You’ve stepped into a time machine and landed in an Anglo-Saxon village! You’re now living as a child in the year 850 AD. Your task is to write a diary entry or create a comic strip showing what your day is like.✍️ **Option 1: Diary Entry**Write half a page to one page describing your day. Try to include:🏠 What your home looks like🍞 What you eat for breakfast💪 What chores or jobs you do🎲 What games you play or stories you hear🌧️ Anything exciting, strange, or surprising that happens!🎨 **Option 2: Comic Strip**Draw a comic showing your day in the Anglo-Saxon village. Use speech bubbles and captions to tell your story. | Date:Comments: | 🛡️ **Saxons & Scots Place Value Quest**1 King Alfred the Great counted 1,234,567 Saxon warriors.What is the value of the digit 2 in this number? 🔘 A. 20,000  🔘 B. 2,000,000  🔘 C. 2,000  🔘 D. 200,0002️. A Saxon village had 876,543 coins.Round this number to the nearest 1,000. 🔘 A. 880,000  🔘 B. 875,000  🔘 C. 876,000  🔘 D. 877,0003. A Saxon scroll had the number 4,321,987.What digit is in the ten thousands place? 🔘 A. 1  🔘 B. 8  🔘 C. 2  🔘 D. 94. Which number is the smallest?🔘 A. 123,456  🔘 B. 789,123  🔘 C. 456,789  🔘 D. 654,3215. A Saxon king wrote numbers in a pattern:1,000,000 → 900,000 → 800,000 → ... What is the rule? 🔘 A. Subtract 100,000 each time 🔘 B. Add 10,000 each time 🔘 C. Subtract 10,000 each time 🔘 D. Add 100,000 each time6. Round 345,678 to the nearest 10,000.🔘 A. 340,000  🔘 B. 300,000  🔘 C. 360,000  🔘 D. 350,000 | Date:Comments: | **History: REVERSE QUIZ!**Here are five answers that link to questions about the Saxons and Scots.Can you create the questions using what you have learnt so far?***1: honey.******2: storytelling and riddles******3: Germany, Denmark and The Netherlands.******4: Tunics and trousers.******5: Land of the Angles.***Can you think of some more answers to test your friend’s and family’s knowledge? | Date:Comments: |
| **PSCHE / Family Discussion activity:** 🏡 Family Time Travel – What Makes a Community?🕰️ **Step 1: Set the Scene**Parents and children imagine they are members of either a Saxon village or a Scottish clan. Choose your roles: farmer, healer, warrior, storyteller, child, elder, etc.Each person introduces themselves in character:“Hello, I am Eadric the blacksmith. I make tools for our village and teach my son how to shape iron.”Here are some prompt questions to help you:***What makes a strong village or clan?*** ***How do people help each other in hard times?*** ***What values do you think were important to Saxons or Scots?*** ***How do we show respect to elders or leaders today?*** ***What would you do if someone in your village was left out or treated unfairly?***  | Date:Comments: |
|  🧠 **Challenge Levels**

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| **🐣 Starter** | **🐥 Explorer** | **🦅 Expert** |
| Use sentence starters to help you write. You can ask for these.  | Include at least 3 Anglo-Saxon facts. | Add a drawing or map of your village and invent a name using Anglo-Saxon words! |

\*ask for a homework helper fact sheet if you need it! | Date:Comments: | Date:Comments: |
| Date:Comments: |
| **Art/DT:**  Decorate your written work with Anglo-Saxon runes, shields, or animals from the time. You could even create your own family crest!**Word Art Banner**Choose 5 spelling words and design a mini banner or shield for each one. Use colours, symbols, and drawings that represent the meaning of the word.Example:* *Conquest* might have swords and a crown.
* *Civilisation* could include buildings, scrolls, and people working together.
 | Date:Comments: |
| **Spelling Practice:**  **Word Decoder Challenge**Unscramble these jumbled topic words and write their correct spelling:* *snoaxS*
* *tqseuonc*
* *nryeunn*
* *sionvani*
* *snoitargimmi*
* *ssabbA*

Bonus: Choose 3 words and write their definitions in your own words. | Date:Comments: |
| **Times Tables/Geometry:** Can you teach someone at home how to play our Area and Perimeter game?You’ll need 2 dice, some squared paper and some coloured pens or pencils. **Who will conquer the page and fill in all the gaps?**  | Date:Comments: |